Matías Cid Sandoval

Animator | Santiago, Chile | drop.anima@gmail.com

ABOUT ME

Hi! I'm Matías, and I'm dedicated to 2D/3D animation, digital art, and music. I enjoy experimenting with different ways to bring characters and stories to life, whether through images or sounds. I really enjoy learning new things and challenging myself to grow creatively.

EDUCATION

Digital Animation | Universidad De Las Americas | Santiago — 2023

WORK EXPERIENCE

Short Film Projects | La Cabra Animada

2026 — 2D Animator — 2D character animation with expressive acting and body mechanics • Layout, rough, tie-down, and inbetween animation • Refined performances while maintaining character consistency and appeal

Inara and The Balance of the Island | Cuento Corto Games

2025–2026 — Lead 2D Animator — 2D animation of the main character, enemies, and bosses for gameplay • Development of 2D visual effects integrated into combat and abilities • Reanimation and enhancement of existing assets to improve quality and consistency • Supervised junior animators and reviewed deliverables

Comissions | Freelance

2024–Present — Freelance Illustrator/Animator — Custom illustrations/Animations for private clients • Style adaptation to project requirements • Direct management of revisions and final delivery

Beat 'em Up Video Game | Octeto Studios

2024–2025 — 2D Gameplay Animator — Frame-by-frame animation of characters for combat • Development of attack, movement, and impact movements • Focus on visual clarity and timing for gameplay

Sky Oceans: Wings For Hire | Octeto Studios

2024 — 3D Animator / Storyboard Artist — 3D animation of characters and ships for narrative and action sequences • Adaptation of scenes to motion comic format • Development of storyboards for planning and cinematic clarity

INTERNSHIP

Ministry of Education of Chile | Santiago

2022 — 2D Animator / Storyboard Artist — Development of 2D animations for institutional materials • Creation of storyboards for audiovisual planning • Support in conceptualization and visual storytelling

SOFTWARE

Toon Boom Harmony | Toon Boom Storyboard | Spine | Photoshop | After Effects | Blender | Maya | Aseprite

SKILLS

Combat animation | Dynamic character action & performance | Music-synced animation | Cinematic staging and shot clarity

LANGUAGES

Spanish | English

AWARDS & RECOGNITION

Chile Monos Official Selection 2025 | Chile Monos Official Selection 2023 | Nominees for Best Short Film UDLA 2023 | Audience Award Noche de Monos 2024 | Student World Impact Film Festival 2023

LINKS

Vimeo • ArtStation • LinkedIn